An online platform for teaching upper secondary school computer science

UKICER September 2021

Jane Waite, Sue Sentance The Raspberry Pi Foundation Andrea Franceschini, Matthew Patterson, James Sharkey Department of Computer Science and Technology jane.waite@raspberrypi.org, sue@raspberrypi.org, andrea.franceschini@cl.cam.ac.uk, mbp36@cam.ac.uk, james.sharkey@cl.cam.ac.uk Raspberry Pi Computing Education Research Centre









Tools Design

	isaac computer science			MY ACCOUNT	LOG OUT Search	Q
	<u>Students</u>	<u>Teachers</u>	<u>Topics</u>	Events	Help and support	
i	Use of this website and the the University of Cambridge Do you agree to participate	t licy. I Agree	2			





Welcome Jane!

Welcome to Isaac Computer Science, the free online platform for students and teachers.

- Use it in the classroom
- Use it for homework
- Use it for revision

We also offer free <u>teacher CPD events</u> and <u>student workshops</u>. Isaac Computer Science is proud to be part of the Department for Education's <u>National Centre for Computing Education</u>.

Find a topic

Search the site







https://isaaccomputerscience.org/

Why Isaac CS?



Department for Education. 2020. A level and other 16 to 18 results in England. (DfE,2020) There is a shortage of appropriately qualified computing teachers in secondary schools. Recruitment targets for computing teachers have consistently not been met. (The Royal Society, 2019)

"The discipline is completely new to me. It's like a linguist having to teach a different language but with no resources or preparation time." Head of ICT and Computer Science, Secondary School (Pye Tait Consulting, 2017)



Literature

Lack of robust evidence and conflicting views on effectiveness of online learning platforms (Barbour, 2019, Education Endowment Fund, 2019, OECD, 2020)

Reasons for augmenting classroom activities are given

- Broadening access
- Facilitating small group and 1:1 teaching
- Serving diverse needs
- More opportunity for practice
- Adding variety and enhancing engagement
- Supporting learning of complex abstract ideas
 (Magna Balkin & Mumbu 20)

(Means, Bakia & Murphy 2014)

Functionality to support online teaching of computer science is suggested

- General pedagogy tools e.g. collaboration
- Augmented learning e.g. student differentiation
- Computer science adaptations e.g. IDE
- Algorithm & program visualisation

(Rößling et al., 2008)

Process such as Arena Blended Connected are popular for designing online learning activities balancing Laurillard's (2012) Learning Types



(Young & Perovic, 2016)



Literature

Pedagogy to support online teaching of CS to high school students suggests

- No one pedagogy fits all
- Multiple pedagogy should be considered
- Automatic feedback on programming
- Visualisations of algorithms
- Representation of concepts in animations
- Offline physical activities

(Anohah, 2016)

Models to support educators to appropriate new tools and working practices are available e.g Knowledge Appropriation Model





Main Features of Isaac CS

- Free
- · For teachers and their students
- Builds on Isaac Physics
- Web-based
- Content filled centrally created material
- Suggested teaching order but teachers are expected to integrate into blended teaching and learning
- Full CS A-level (16-18 upper secondary) curriculum
- Awarding board specific display of content and questions
- Question design features
 - Multiple tries
 - Hints
 - Tailored feedback (including explanation videos)
- Question types for CS
 - Parsons problems
 - Boolean algebra editor
 - Text matching
 - Multiple choice questions (MCQ)
- Teacher professional development and student events







Awarding Body Specific



OCR ~

Hints, Tailored Feedback



Testing and Evaluation

Functionality testing

- Prototyping
- Automated tests
- Regression testing

Pedagogy testing

- Hard to test
- Answer reviews

Content testing

- New content quality assurance process
 - Internal and external reviews
 - Pilot with teachers
- Annual review
- User issues are ticketed and resolved

Platform evaluation

- Advisory group
- Teacher and student surveys
- Platform usage



Platform Pedagogy Matrix

	Pedagogy								
	8	Ins	structional Approaches (Anderson						
		Cognitive Behaviourism	Constructivism		Constructivism (socio constructivism)	Assessment			
			Learning types (Laurillard, 2						
Functionality		Acquisition	Practice	Investigation, Production	Discussion, Collaboration	Student	Teacher		
Functionality of online CS resources (Rossling et al. 2008)	General Pedagogy tool	Accessing content pages e.g. text & video material				Progress page Summary of questions attempts	Markbook page Summary of student data		
	Augmented (including Computer Aided Assessment (Carter, 2003))	Student's Awarding Body specific content displayed	Questions with common answer types • multiple-tries • episode-related hints • tailored feedback			Questions • auto marked • tailored feedback			
	Computer Science Learning Management Specific	Boolean Algebra notation	Questions with CS specific answer types • parsons problems • Boolean • text-matching						
Functionality of offline resources			Answer workbook questions — a subset of online questions			Self assess	Marks workbook		

Lessons learned

- Not all functionality is easy to apply or the same cost: questions involving natural language processing are difficult to set up and explanation videos are expensive to create and replace.
- 2. Student practice through answering questions can be augmented by multiple tries, self-selected hints and tailored feedback
- 3. To ensure that teachers and students use an online platform, careful and sustained effort is needed through marketing, teacher professional development, student events etc.
- 4. What upper secondary CS content looks like is not yet agreed but teachers are looking for content that fits their requirements.



Next steps

Pedagogy matrix

- Theoretical foundation
- Produce examples
- Compare tools and patterns of pedagogy

Question types

- Student preference
- Multiple try rate and usefulness
- Desirable difficulty

Teachers and Isaac CS

- Impact on
 - Subject knowledge
 - Knowledge of alternate conceptions
 - Self-efficacy
 - Community of practice
- Use in class
 - Blending with other tools
 - Unplugged activities
 - Learning types (collaboration, production, discussion, investigation)
 - 1:1 groups, differentiation etc

Students and Isaac CS

- Impact on
 - Subject knowledge
 - Knowledge of alternate conceptions
 - Self-efficacy
 - Community of practice



Questions and Answers

An online platform for teaching upper secondary school computer science

Jane Waite, Sue Sentance The Raspberry Pi Foundation Andrea Franceschini, Matthew Patterson, James Sharkey Department of Computer Science and Technology jane.waite@raspberrypi.org, sue@raspberrypi.org, andrea.franceschini@cl.cam.ac.uk, mbp36@cam.ac.uk, james.sharkey@cl.cam.ac.uk Raspberry Pi Computing Education Research Centre





For Q&A

Next slides are for Q&A

https://isaaccomputerscience.org/



References

Terry Anderson and Jon Dron. 2011. Three Generations of Distance Education Pedagogy. The International Review of Research in Open and Distributed Learning 3 (2011), 80–97. <u>https://doi.org/10.19173/irrodl.v12i3.890</u>

Ebenezer Anohah. 2016. Pedagogy and Design of Online Learning Environment in CS Education for High Schools:. International Journal of Online Pedagogy and Course Design 6, 3 (2016), 39–51. <u>https://doi.org/10.4018/IJOPCD.2016070104</u>

Michael K Barbour. 2019. The Landscape of K-12 Online Learning: Examining the state of the field. In Online Learning (4th ed.), Michael Moore and William Diehl (Eds.). Routledge, 521–524.

Department for Education. 2020. A level and other 16 to 18 results 2019 to 2020. https://analytics.ofqual.gov.uk/apps/Alevel/Outcomes/

Education Endowment Fund. 2019. Using Digital Technology to Improve Learning – Guidance Report. https://educationendowmentfoundation.org.uk/public/files/ Publications/digitalTech/EEF_Digital_Technology_Guidance_Report.pdf

Diana Laurillard. 2012. Teaching as a design science: building pedagogical patterns for learning and technology. Routledge.

https://doi.org/10.4324/9780203125083

Tobias Ley, Ronald Maier, Stefan Thalmann, Lena Waizenegger, Kai Pata, and Adolfo Ruiz-Calleja. 2020. A Knowledge Appropriation Model to Connect Scaffolded Learning & Knowledge Maturation in Workplace Learning Settings. Vocations and Learning 13, 1 (2020), 91–112. https://doi.org/10.1007/s12186-019-09231-2 Barbara Means, Marianne Bakia, and Robert Murphy. 2014. Learning online : what research tells us about whether, when and how. Routledge, Taylor & Francis Group, New York.

Organization for Economic Cooperation \and Development (OECD). 2020. Education responses to covid-19: Embracing digital learning and online collaboration. https://read.oecd-ilibrary.org/view/?ref=120_120544-8ksud7oaj2&title= Education_responses_to_Covid-19_Embracing_digital_learning_and_online_

collaboration & ga = 2.52549928.1475366060.1620910560-2096753378.1620234231

Guido Rößling, Mike Joy, Andrés Moreno, Atanas Radenski, Lauri Malmi, Andreas Kerren, Thomas Naps, Rockford J. Ross, Michael Clancy, Ari Korhonen, Rainer Oechsle, and J. Ángel Velázquez Iturbide. 2008. Enhancing Learning Management Systems to Better Support Computer Science Education. SIGCSE Bull. 40, 4 (Nov. 2008), 142–166. <u>https://doi.org/10.1145/1473195.1473239</u>

Clive Young and Nataša Perović. 2016. Rapid and Creative Course Design: As Easy as ABC? Procedia - Social and Behavioral Sciences 228 (2016), 390–395. https://doi.org/10.1016/j.sbspro.2016.07.058



Awarding Body Specific Content and Activities

A digital circuit can include many types of logic gate. However, these gates combine the fundamental functions of Boolean logic: AND, OR, and NOT. This means that when you are asked to use Boolean algebra, you need only consider the operators \land , \lor , and \neg .

A digital circuit can include many types of logic gate. However, these gates combine the fundamental functions of Boolean logic: AND, OR, and NOT. This means that when you are asked to use Boolean algebra, you need only consider the operators \cdot , +, and .

https://isaaccomputerscience.org/concepts/sys_bool_boolean_algebra

OCR

AQA



For Q&A

Parsons problems







https://isaaccomputerscience.org/questions/prog_pas_06_v2

Text matching

Laura has planned to go hiking in Snowdonia. She wants to take photos and videos of her trip with her digital camera and then show them to her friends, but her camera is running out of space.

Which **type of storage** is the most suitable in this case?



https://docs.moodle.org/dev/The_OU_PMatch_algorithm



https://isaaccomputerscience.org/questions/gcse_sys_04

Wrap Around Support



Teacher CPD

Algorithm Complexity and Computational Thinking

When:

Tue, 31 Aug 2021 10:00 — 17:00

Location: Online

View details



Teacher CPD Assembly Language

When: Thu, 23 Sept 2021 14:00 — 17:00

Location: Online

View details



Student Booster

Functional Programming with Haskell

When:

Wed, 22 Sept 2021 15:45 - 17:15

Location: Online

View details



Student Booster Boolean Algebra When: Tue, 28 Sept 2021 15:30 — 17:00 Location: Online

View details



For Q&A





An online platform for teaching upper secondary school computer science

UKICER September 2021



National Centre for Computing Education

Department for Education

Jane Waite, Sue Sentance The Raspberry Pi Foundation jane.waite@raspberrypi.org, sue@raspberrypi.org, Andrea Franceschini, Matthew Patterson, James Sharkey Department of Computer Science and Technology, University of Cambridge andrea.franceschini@cl.cam.ac.uk, mbp36@cam.ac.uk, james.sharkey@cl.cam.ac.uk

Raspberry Pi Computing Education Research Centre